OVEDCAI	EFENSIVE AND COMPETITIVE BIDDING
	LLS (Style: Responses: 1/2 Level; Reopening)
	e 2-level, up about 19HCP,
Responses:	Jump Raise = PRE, Cue bid = Forcing Raise
Tales out D	New suit = forcing , Jump shift = fit showing touble = Can be light / shaped
	, natural, Cue Bid = forcing
	g seat = same
	RCALL (2 nd /4 th Live; Responses; Reopening)
	position: 15-18 HCP, system as over 1NT opening
	: 11-17 HCP -follows transfers and 2. = Stayman.
	pener answers normally, with maximum 2NT. (it follows
	fer and $3.4 = \text{Stayman}$)
WILL TIALLS	ici and 3 • – Stayman)
JUMP OV	ERCALLS (Style; Responses; Unusual NT)
1 suit = PR	E. Responses: new suit = Forcing
2 suits: (1n	n)-2 \leftarrow =5 \checkmark /5 \spadesuit , 2NT = 2 lowest suits, 1M-2M=
Michael's	
Reopen: 2N	VT = 19/20, (1*)-p-(p)-2* = 2 suiter with •
	& JUMP CUE BIDS (Style; Response; Reopen)
	over majors (2NT asks minor)
	• = majors, over 1 • , 2 • = NAT
VS. NT (vs	s. Strong/Weak; Reopening;PH)
2 ♣ =majors	, 2 ♦=1 major, 2M=M+m, 2NT=minors
VS.PREEN	MTS (Doubles; Cue-bids; Jumps; NT Bids)
	oubles thru 4♥
VS. ARTII	FICIAL STRONG OPENINGS- i.e. 14 or 24
CRASH ag	ainst 2.
X = Majors	s, 1NT = minors against 1.
	PONENTS' TAKEOUT DOUBLE
New suit =	forcing at the 1 level, Jump shift = non forcing,
	t raise or better after 1M opening, double jump = SPL

	LE	ADS AND SIG	NALS		
OPENING I	EADS STYLE	1			
	Lead			tner's Suit	
Suit	3 rd / 5 th		3 rd / 5	3 rd / 5 th	
NT	4th /2nd from	4 th /2 nd from 4small		3 rd / 5 th	
Subseq					
LEADS					
Lead	Vs. Suit		Vs. N	T	
Ace	AK, AKx(AK, AKx(+); Axxx(+)		AK, AKx(+)	
King	KQ, KQ10	9(+), AKxxx(+)	KQ, A	KQ, AKJ10, KQ109(x)	
Queen	QJ, QJx	QJ, QJx		AQJx, KQx(x), QJ10x	
Jack	J109, KJ10	J109, KJ10x		AJ109, J109x	
10	109, K109	109, K109x, Q109x		109xx, A109x, Q109x,	
9	9x, 98xx				
Hi-X Sx, xxS			Sx, Sx	xx, xSxx	
Lo-X HxS, HxSx		x, xSxx	HxS,	HxxS, xxxS	
SIGNALS IN	ORDER OF	PRIORITY			
Par	tner's Lead	Declarer's L	ead	Discarding	
1 AT	T: Lo = ENC	Count Lo/Hi	= even	ATTe	
Suit 2 Count: Lo/Hi =E		S/P	S/P		
3 S/F	•			S/P	
1 as above		as above		1st discard= S/I	
NT 2				Count	
3					
Signals (inclu	iding Trumps):	Echo in trump s	uit = abil	ity to ruff	
	h Echo against			<i>y</i>	
SIII					
		DOUBLES			

TAKEOUT DOUBLES (Style; Responses; Reopening)

May be light with classical shape. Responses: Cue = Forcing until a suit is bid twice, New suit = F1, 1NT = 7/10 with stopper, Responsive Dbl SUPP Dbl/RDBL

Reopen = as above

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Responsive and NEG DBL thru 4♥;

 $1m-(1 \checkmark)$ -DBL: at most $3 \spadesuit$: $1m-(1 \spadesuit)$ -DBL suggests $4+ \checkmark$, 8+ HCP;

NEG DBL=T/O: unlimited w/o 5-card suit:

suggests length in unbid M. RESP at 2-level /overcall,/preempt MAXIMAL OVERCALL DBL of raised suit: SUPP DBL and

RDBL; 4th seat DBL of third suit=4th suit + tolerance

PSYCHICS: rare

W B F CONVENTION CARD

CATEGORY: Natural -Green

NCBO: Brasil

PLAYERS: Ana Carolina Vidigal – Lucia Menezes

EVENT: Women

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card Majors in 1st, 2nd

Forcing 1NT over 1♥/1♠

Weak 2 ♦ /2 ♥ /2 ♠

Balanced minimum opening = 11 HCP

1NT opening = 15/17 HCP

2Over 1 Responses = FG

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

GAMBLING 3NT with little outside strength

WEAK JUMP RESPONSES after overcall of m opening

2♣opening = FG

2NT overcall = 2 lower unbid suits

Michael's cue-bids [2]

COMP CUE=limit+raise, JUMP RAISE=PRE, JUMP CUE=SPL

VS 2-suited O/C:cheapest cue=raise,next cue=unbid suit,

unbid suit=NF

1M RESP may bypass 1 ◆

Fit-showings jumps by passed hand

VS M MICHAELS: 2NT, 3♣=trf, FG; trf to our M= 3+card support, inv, $2 \land (cue) = 4 + \checkmark$, inv +; $3 \lor (trf to cue) = 3 + \land$, inv+;

3M=support, 8/9 if ♥, 6/9 if ♠.

VS m MICHAELS: unbid suit=NF, M suit=STOP

VS TRF and unspecified openings: DBL=HCP but not F

VS 2-suited PRE: DBL=T/O

 $(1m)-2 \rightarrow = Major 2-suiter [2]$

Modified Lebensohl after (weak 2)- Dbl

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1 ♣/1 ♦		3	4♥	11-21HCP, 12+ if BAL	1M = 12/21; 2m=F1(10+,no M); 2NT: = very weak raise, 3m=PRE; JS= INV,double JS=SPL; triple JS=NAT,1 ◆ - 2♣=FG	4 th suit FG, after opener reverses, 2NT=NEG; 1x-1y-1z=xyz	Jump Cue-bid over O/C=SPL, Cue-bid	
1 🕶		5 (4 in 3rd/4th)	4◆	11-21 HCP	1♠= nat, 1NT=F1;2NT=INV +, with 4M; 3M=1/8 HCP with 4M; 3NT/4m= SPL, 2y=FG, 3y= 10/11,6+cards	1M-2M: 3M=PRE, 2NT=BAL try, new suit =natural try, after 1 • -1 ♠/1NT-2NT, 3 ♣=min no void, 3 • =any void, 3 • =max bal, 3 ♠=max with singleton	1NT=6-11, Semi-forcing 2♣= INV raise, 2M=no interest	
1 🛦		5	4♥	As in 1♥	As in 1♥	1 ↑ -1NT-2NT [12]	2NT = ♣, Jump shift=fit showing	
INT				14+/17 BAL May have 5M, 6m, 5m422 and 4441 with singleton H	TRFs $(2 \bullet = \lor, 2 \lor = \spadesuit, 2NT = •)$, $2 \spadesuit = \text{range check or } \clubsuit$; $2 \clubsuit / 3 \clubsuit = \text{Stayman}$, $3 \bullet = 2 = 2 = (5 - 4)$, FG; $3M = \text{SPL M both minors}$, FG, $3 \bullet = 54 \text{ in m}$, FG, $4 \clubsuit / \bullet = \text{Texas}$, $4 \checkmark / \spadesuit = \text{to play}$	After 2-level TRF: new suit=NAT, game raise = mild slam try, After Stayman response: 3 = 2 nd stayman, 3 = bal slam trial if response was 2M, shows mino if response was 2 ; 3M=INV if raise or SMOLEN,.		
2*	X			ART, STR	$2 \spadesuit$ = waiting, 2NT = 9/11 BAL, $2 \checkmark /2 \spadesuit /3 \clubsuit /3 \spadesuit$ = NAT, POS, $3 \checkmark /3 \spadesuit$ = Semisolid, $4 \clubsuit /4 \spadesuit$ = weak with long \checkmark / \spadesuit	After $2 - 2 - 2 = $ or bal, $2NT = 22/23$, rest=NAT		
2 •		6	4♥	WK, NAT (may have 2 nd suit)	2NT = asks the hand; new suit=F1	After 2NT: $3 = MAX$, no major, $3 = MIN$, $3 < 3 = MAX$ with $4 < 3 < 3 < 3 < 3 < 3 < 3 < 3 < 3 < 3 < $	2 ♦ -2NT-3 ♣: 3 ♦ =asks shortness (responses = nat)	
2♥		6		As in 2◆	2NT = asks the hand; new suit=F1	After 2NT: 3♣=min unbal; 3♥/3NT = min / max bal, 3♦=max, short ♠ or ♠, 3♠=max, short ♣	After 3♣ or 3♦ response, suit above always asks	
2.		6		As in 2♥	2NT = asks the hand; new suit=F1	After 2NT: 3♣=min unbal; 3♠/3NT = min/ max bal, 3♦=max, short ♠or ♦, 3♥=max, short ♣	After 3♣ or 3♦ response, suit above always asks	
2NT				20/21 BAL	TRFs (3level and 4 level), Stayman	Smolen;		
3x		7		All 3x=PRE, NAT	4NT=KCB; new suit=F1; 4M=NAT			
3NT	X			SOLID minor, little outside	♣ bids and 5 ◆=P/C; 4 ◆=asks shortness; 4NT=asks # of cards	4 ♦: 4M= short M; 4NT= short om; 5m= no. 4NT: 6♣/♦ with 8-card suit, otherwise 5♣/♦		
4 .		7		PRE, NAT	Game bids are NAT			
4 ♦		7		PRE, NAT	Game bids are NAT			
4♥		7		PRE, NAT				
4 A		7		PRE, NAT	5. 0. 5. (a./. DIT)	5NT1 f4h		
4NT	X			Blackwood	5♣=0, 5♦/♥/♠/NT= ace of ♦/♥/♠/♣	5NT asks for other ace, answers = same HIGH LEVEL BIDDING		
						SPL RAISES		
						KCB-1430		
						Exclusion Blackwood; D0PI; R0PI, DEPO Last train		
						Fast arrival		